



Guru Nanak Khalsa College of Arts, Science &
Commerce (Autonomous) Matunga, Mumbai-19

**Department of Computer Science
and Information Technology**

— PRESENTS —

E[⚡]SPARK

24TH JAN - 25TH JAN



E[⚡]SPARK 2023

TECHINAL EVENTS

- 24TH JAN WEB DESIGNING
- 24TH JAN CODE TANTRA
- 25TH JAN V CITY
- 25TH JAN E-POSTERS
- 25TH JAN EB - ELECTRONIC EDUCATION EXHIBITION

NON TECHINAL EVENTS

- 24TH JAN WIRE JOLT
- 25TH JAN ITS SHOWTIME
- 25TH JAN WORLD FROM UR CAM
- 23RD JAN POSTER MAKING

GAMING EVENTS

- 24TH JAN BGMI
- 24TH JAN PES
- 24TH JAN RAPID CHESS
- 25TH JAN MINI MILITIA
- 25TH JAN STUMBLE GUYS
- 25TH JAN SPEED TYPING

WEB DESIGNING

RULES

- 1) The Topic of web designing is "Environment or NGO".
- 2) Any programming language is acceptable.
- 3) Website must be static.
- 4) Wordpress is not allowed.
- 5) Minimum four pages.
- 6) 60 mins will be assigned to create website.
- 7) Participants are required to give presentation about website and 3-5 mins will be assigned for presentation.
- 8) Results will be on the basis of looks, functionality and efficiency.



24/01

11:00-12:30

LAB 2

ENTRY FEES

40/-RS



Event Head

Simerjit Singh - 9004894969

CODE TANTRA

RULES

Languages -

C, C++ , Python,Java,SQL.

Individual Event -

- 1) Participants have to find the bugs present in the code the bug could be syntactical errors,Run time errors, Logical errors or missing code
- 2) Time constraint based on rounds
- 3) Third party libraries usage will not fetch any points.
- 4) No code editor allowed

24/01

1:00-3:00

LAB 1

ENTRY FEES

40/-RS



Event Head

Bikram Ghosh - 7977121723

V CITY

(CREATE A VIDEO
BASED ON A THEME)

RULES

- 1) The platform to be used for video making is Typito.
- 2) No videos will be accepted after the duration ends.
- 3) The theme will be given on the spot.
- 4) Maximum duration of the video: 2 mins.



25/01

12:00-2:00

LAB 1

ENTRY FEES

40/-RS



Event Head

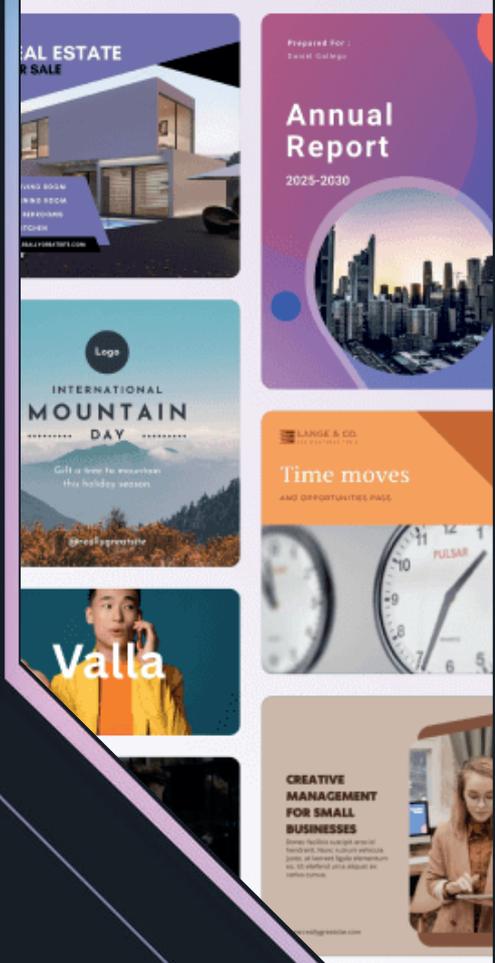
Guransh Singh - 8433822091

E-SPARK

E- POSTER

RULES

- 1) Theme will be given on the Spot
- 2) Design a Poster using Canva



24/01
12:00-2:00
LAB 6

ENTRY FEES
40/-RS



Event Head
Omkar Gawde - 9224440764

E3- ELECTRONIC EDUCATION EXHIBITION

RULES

- 1) Team of 2 is allowed
- 2) Presentation with working of project should be demonstrated.
- 3) Time Limit-10 Min.



25/01

11:00-1:00

LAB 6

ENTRY FEES

40/-RS



Event Head

Dev Lalit - 8450927956

WIRE JOLT

RULES

- 1) One person at a time,
- 2) Only one hand allowed
- 3) Keep calm
- 4) Good concentration will win you the Game.



24/01

1:00-3:00

ROOM 7

ENTRY FEES

40/-RS



Event Head

Roshan Sambhi - 9653269328

IT'S SHOWTIME !!!

CATEGORIES

Rap it, Beat boxing, Dil ki baateh (shayriya)
Magic tricks, Acting, Mimicry, Music instrumentals
Skets, Cube solving, Modeling, Lip sync, Juggling

RULES

- 1) Only single participants are allowed
- 2) Judges decision will be the final decision
- 3) Each participant will have only 2 to 3 min max for showing particular talent
- 4) Maximum 1 to 2 helpers are allowed while performing (applicable for games like magic tricks or props)
- 5) Exceeding time limit will lead to disqualification
- 6) Other than the listed talent and games a participant can show their own talent also.



25/01

10:00-12:00

ROOM 7

ENTRY FEES

40/- RS



Event Head

Garima mehra - 9370138233

THE WORLD FROM UR CAM

RULES

- 1) Theme will be given on the spot.
- 2) Send the photos between the event duration on email id.
- 3) You are required to provide a unique title for the photo.



25/01

12:00-2:00

LAB 1

ENTRY FEES

40/-RS



Event Head

Joshua Joseph - 9930911272

POSTER MAKING

RULES

- 1) Each participant can submit only 1 poster
- 2) Participants should make/create Posters from home itself & submit on 23rd January between 12:00–2:00 pm
- 3) The poster must be made on the A3/A4 size Sheet with margins drawn with black Pen/marker
- 4) Name and roll no of the participant, must Be clearly mentioned on the back side Bottom of the sheet.
- 5) The theme “Artificial Intelligence World” should be main Focus
- 6) Acceptable tools for drawing/painting Include pencil, crayon, watercolor, oil Paint, etc. Photographs, wires, other 3d Objects, print-out won't be acceptable. It Should be original & hand made.



23/01

12:00-2:00

LAB 2

ENTRY FEES:

40/-RS



Event Head

Utsav Sharma - 8080289546

COMMON RULES FOR ALL GAMES

- 1) Carry your College ID Card, Mobile Phone, Earphones, Powerbanks
- 2) All Games should be preinstalled, No Moded APKs or Hacks allowed
- 3) Required to play games on your own Mobile Data
- 4) Organizers not responsible for connectivity issues on the participant's side
- 5) All the matches will be Knockout Matches
- 6) Anyone caught cheating, using false language will be disqualified
- 7) Organizer's decision will be final and bounding



**24/01 &
25/01**

10:00-2:00

LAB3, LAB5, HW

ENTRY FEES

40/- RS



**Event Head
Randeep Singh**

BGMI

(LET'S HAVE
CHICKEN DINNER)

RULES

- 1) Teams will participate as 4 man-squad
- 2) Squad has to be preregistered
- 3) The whole Squad should be present 10 mins before game starts
- 4) The Game will start even if the players are not available within the squad
- 5) Maps will be notified before the match
- 6) Winner Squad will be qualified for next round



24/01

10:00-1:00

**HARDWARE
LAB**

ENTRY FEES

40/- RS



Event Head

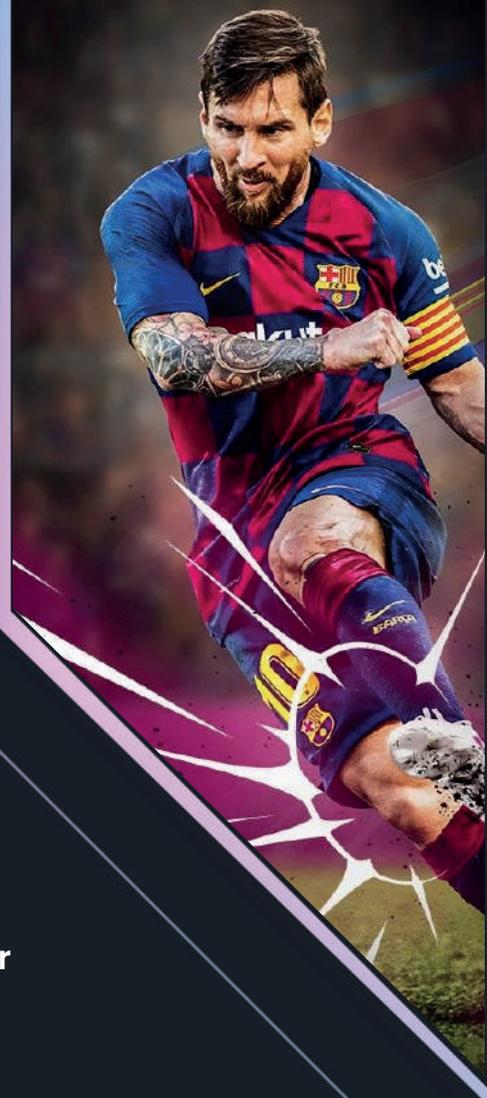
Ismail Khan - 7977709153

PES

(DON'T MESS WITH MESSI)

RULES

- 1) Player needs to provide their USER ID before starting the match
- 2) All the in-game players, including the substitutes, should be of Standard type (can be max upgraded)
- 3) Match type will be Standard, Match time will be 5 mins
- 4) In case of draw, Penalty kicks will decide the final winner
- 5) No extra time will be given for matches that will draw
- 6) No. of Sub-Intervals will be 2 (only for 30 seconds each)
- 7) No. of substitutions will be 5



24/01

10:30-12:30

LAB 5

ENTRY FEES

40/-RS



Event Head

Ashray Shirke - 7738798535

RAPID CHESS

(CHESS MATE)

RULES

- 1) A game can be won by:
 - a. Checkmate;
 - b. If the opponent resigns;
 - c. If the opponent runs out of time;
- 2) If game ends in stalemate (draw), then the player with maximum points will be selected as Winner
- 3) No draws can be offered
- 4) Winner will be qualified for the next round
- 5) Game Duration will be 10 Minutes. Time increments not allowed.



24/01
11:00-1:00
LAB 3

ENTRY FEES
40/-RS



Event Head
Pratham Shirke - 7678022133

MINI MILITIA (DOODLE ARMY 2)

RULES

- 1) It will be solo player match
- 2) Players must install fresh apk in front of the organisers and Sync your progress with your google play account.
- 3) Maximum game time will be 5 Minutes.
- 4) Winner will be qualified for the next round



25/01
10:00-12:00
HARDWARE
LAB

ENTRY FEES
40/-RS



Event Head
Satish Jadhav - 8424845274

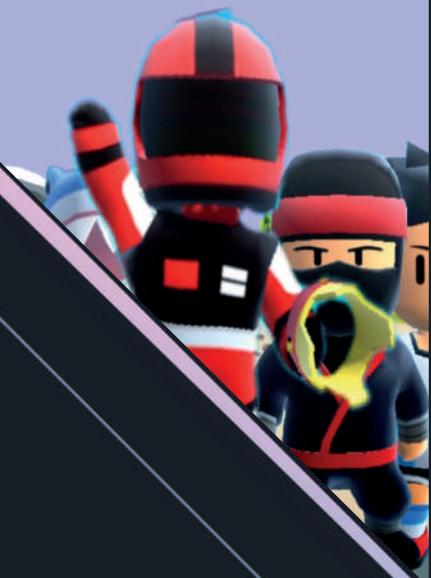
STUMBLE GUYS

(TAKESHI'S CASTLE)

RULES

- 1) Solo player only
- 2) Each match contains maximum of 32 players
- 3) Maps will be selected randomly
- 4) Winner will be qualified for the next round

STUMBLE GUYS

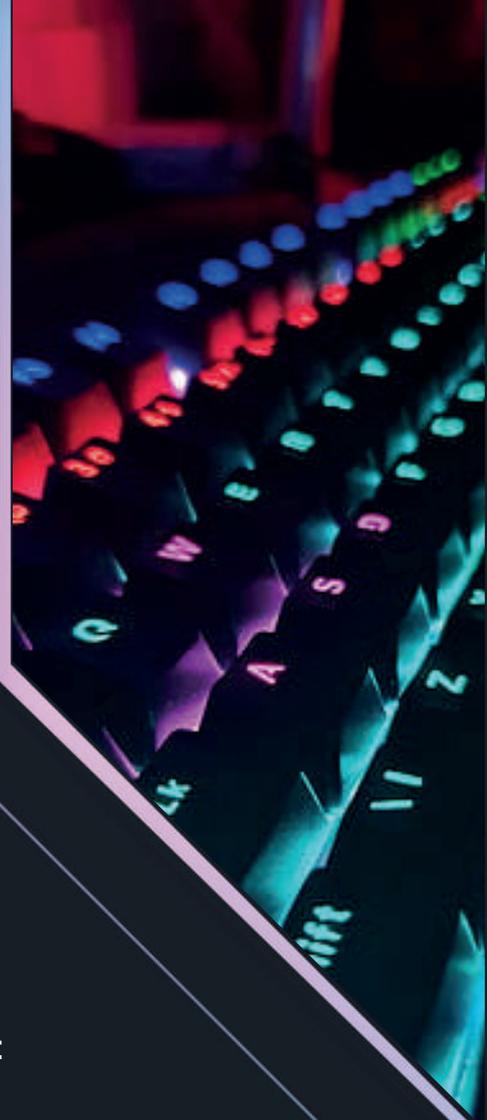


25/01
10:00-12:00
LAB 5

ENTRY FEES
40/-RS



Event Head
Anas Shaikh - 8169913062



SPEED TYPING (TYPING HELL)

RULES

1. Participants are required to verify their keyboard, if all the keys are working fine or not.
2. The Winner will be selected on the basis of the points earned and accuracy. Winner will be qualified for the next round.
3. In case of draw, the winner would be decided by 1 v/s 1 face off.

25/01

10:30-12:00

LAB 3

ENTRY FEES

40/-RS



Event Head

Vaibhavi - 9588421033

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